

# Convolutional Codes based FCA when Combiner Function is 1-CI

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**Abstract-** Convolution Code based Fast Correlation Attacks (FCA) are a powerful class of attacks on stream ciphers. Thus stream ciphers are designed so that combiner function is correlation immune. In this paper we propose a method to apply Convolution Code based FCA when the combiner function is first order correlation immune (1-CI) but not 2-CI. We apply the attack on a pair of LFSRs whose sum sequence is correlated to key-stream. Instead of directly computing parity checks of equivalent LFSR for the sum sequence, we collect the parity checks of the individual LFSRs into two sets and from the cross product of the set of parity checks, select those pairs in which the two highest degree terms in both the parity checks are identical. These pairs of parity checks are used for setting up the Viterbi decoding phase of the FCA.

The proposed method is more efficient than the direct FCA using the product of feedback polynomials of LFSRs.

**Keywords-** LFSR, Viterbi decoding, Convolutional code, Correlation attack, Correlation immune, Combiner function.

## I. INTRODUCTION

A popular key-stream generator used in stream ciphers consists of several LFSRs combined through a non-linear Boolean function. However, for certain generators of this type, statistical dependencies or correlations exist between the cipher text and the key-stream sequence produced by an individual LFSR within the key generators. The correlation between two binary segments is a measure of the extent to which they approximate each other. Depending on the order of resiliency of the function, there is still some correlation between the cipher text and the LFSR outputs. Attacks that exploit the similarity between the cipher text and the LFSR outputs are termed correlation attacks. The correlation between cipher text and the output of an individual LFSR can be exploited in a divide and conquer attack. Divide and conquer attacks on key stream generators work on each component of the key stream generators separately and sequentially solve for individual initial contents (and possibly, the feedback polynomials as well) of a subset of the input LFSRs from a known segment of the key-stream sequence. These attacks are based on a model where the key-stream is viewed as a noisy version of an underlying LFSR sequence and it is assumed the noise is additive and independent of the underlying LFSR sequence. The attack, if successful, recovers the phase of the LFSR sequence which has the highest correlation with the key-stream sequence. Such attack was first proposed by Siegenthaler [9, 10]. [9] showed that several combining functions

previously proposed in the literature can be broken by a cipher text only correlation attack.

For combination generators, the original correlation attack presented by Siegenthaler can be prevented by using a correlation immune combining function [10]. Siegenthaler introduced the concept of  $m^{\text{th}}$ -order correlation immunity [10] for combining functions as a measure of their resistance against such correlation attacks. He also showed how, by iteration, to construct a limited family of  $m^{\text{th}}$ -order correlation immune combining functions for every  $m$ ,  $1 \leq m \leq n$ . [15] characterizes all  $m^{\text{th}}$ -order correlation immune combining functions for every  $m$ ,  $1 \leq m \leq n$ , in terms of their Walsh transforms and extended slightly Siegenthaler's characterization of the algebraic normal form of correlation immune combining functions.

In case the running-key is statistically independent of the output of each constituent LFSR, any correlation attack should then consider several LFSRs together. More generally, a correlation attack on a set of  $k$  LFSRs namely LFSR  $i_1$  .....LFSR  $i_k$  exploits the existence of a correlation between the running-key  $s$  and the output  $a$  of a smaller combination generator, which consists of the  $k$  involved LFSRs combined by a Boolean function  $g$  with  $k$  variables. Since

$\Pr[s_n \neq a_n] = \Pr[f(X_1, \dots, X_n) \neq g(X_{i_1}, \dots, X_{i_k})] \neq p_g$ , this attack only succeeds when  $p_g < 0.5$ . The number  $k$  of involved LFSRs should then be strictly greater than the correlation immunity order  $m$  of the combining function  $f$ .

This cryptanalysis therefore requires that all  $2^{\sum_{j=1}^{k+1} l_{i_j}}$  initial states be examined, where  $l_{i_j}$  is the length of LFSR  $i_j$ , it becomes infeasible when the correlation immunity order  $m$  of the combining is high. It can be significantly reduced by using some improved algorithms, called fast correlation attacks (FCA).

In this paper we are applying the convolutional code based FCA on first order correlation immune combiner function and giving a new approach for selecting parity check equations and decoding so as to recover initial state of the LFSR.

The paper is organized as follows. In Section II we give overview of Fast Correlation Attack. In Section III we give Convolutional Codes based FCA. In Section IV FCA when combiner function is 1-CI. In Section V we conclude with some possible extensions.

**II. FAST CORRELATION ATTACKS- AN OVERVIEW**

Fast correlation attacks, as pioneered by Meier and Staffelbach [13, 14], improve on Siegenthaler’s correlation attacks by attempting to deduce the initial state without exhaustively trying all possible initial states and considerably reduce the running-time but require a longer segment of known key-stream. Meier and Staffelbach presented two different algorithms *A* and *B* for fast correlation attacks, where they use the correlation between the key-stream and the output stream of an LFSR. The algorithms largely depend on the same model of the key generator, the same fundamental observations and the same statistical model. Instead of an exhaustive search over all possible initial states, the algorithms are based on using certain parity check equations created from feedback polynomial of the LFSR. The fast correlation attack algorithm operates in two phases. In the first phase the algorithms find a set of suitable parity check equations based on the underlying LFSR feedback polynomial. In the second phase these parity check equations are applied to the key-stream sequence to determine key-stream bits which, with high probability, are the same as the corresponding bits of the underlying LFSR sequence. A threshold decision process along with an information set decoding technique or an iterative error-correction algorithm is then applied. The algorithm is most efficient when the feedback connection polynomial has only few taps ( $t \leq 10$ ).

The performance of the algorithms *A* and *B* are described in [13, 14]. The algorithms work well when the LFSR contains few taps, but for LFSRs with many taps the algorithms fail. The reason for this failure is that for LFSRs with many taps each parity check equations gives a very small average correlation and hence many equations are needed in order to succeed. In other words, correlation probability  $p$  that the algorithms can handle is much lower if the LFSR has many taps ( $\approx 1/2$ ). A new method for finding parity check equations was suggested in [6, 12]. Let  $a_0$  be the initial state of the LFSR. The state after  $t$  shifts can be written as  $a_t = X^t a_0$ , where  $X$  is an  $l \times l$  matrix that depends of the feedback polynomial. Using powers of the matrix  $X$  a set of parity check equations can be found.

More methods for finding parity check equations are suggested in [1, 3, 4, 5, 12]. The underlying idea is to find code words of low weight in a general linear code.

**III. CONVOLUTIONAL CODES BASED FCA**

Johansson and Jonsson in 1999 introduced the concept of correlation attack using convolutional coding [8, 11]. The parity check equations as described in Fast Correlation Attack designed for a second phase consists of a very simple memory less decoding algorithm. In this approach decoding algorithms are considered to include memory, but still have a low decoding complexity. This work uses the Viterbi algorithm as its decoding algorithm. This algorithm also takes place in two phases. The first phase finds suitable parity check equations that will determine basis of encoder, defining the convolutional code and the second phase includes decoding through Viterbi algorithm. Most decoding algorithms which exploit the structure of the generator matrix use the existence of sparse parity check

equations for the linear code  $C$ . This technique was first proposed by Meier and Staffelbach in their original paper [13] and later improved [1, 7].

Let the linear code  $C$  stemming from the LFSR sequences. There is a corresponding  $l \times N$  generator matrix  $G_{LFSR}$ , such that  $a = a_0 G_{LFSR}$ , where  $a_0$  is the initial state of the LFSR. The generator matrix is furthermore written in systematic form i.e.  $G_{LFSR} = (I_l, Z)$ , where  $I_l$  is the  $l \times l$  identity matrix. Let  $B$  be the fixed memory size and  $R$  denote the rate. In convolutional encoder with memory  $B$  and rate  $R = 1/(m + 1)$  the vector  $v_n$  of the code word symbols at time  $n$ ,  $v_n = (v_n^{(0)}, v_n^{(1)}, \dots, v_n^{(m)})$  is of the form

$$v_n = a_n g_0 + a_{n-1} g_1 + \dots + a_{n-B} g_B \tag{1}$$

where each  $g_i$ ,  $0 \leq i \leq B$  is a vector of length  $(m + 1)$ , which is used to encode the information sequence  $a = a_0, a_1, \dots, a_N$ , i.e.  $v = aG$ .  $G$  will be constructed as the generator matrix of a convolutional code. The parity check equations used in this approach generalize the approach of Meier and Staffelbach in the sense that they use the symbols  $a_n$  and (up to)  $t$  others  $a_i$ s, but also any linear combination of the  $B$  symbols,  $a_{n-j}$ ,  $0 < j \leq B$ , i.e.

$$a_n + \sum_{j=1, \dots, B} c_j a_{n-j} + \sum_{j=1, \dots, t} a_{n+i_j} = 0 \tag{2}$$

where the last sum does not necessarily contain  $t$  terms. By defining  $b_n^{(k)}$ ,  $0 < k \leq m$ , as the sum of  $t^{(k)} \leq t$  symbols, the complete set of parity check equations can be written as:

$$\begin{aligned} a_n + \sum_{j=1, \dots, B} c_j^{(1)} a_{n-j} + b_n^{(1)} &= 0, \\ a_n + \sum_{j=1, \dots, B} c_j^{(2)} a_{n-j} + b_n^{(2)} &= 0, \\ &\dots \\ a_n + \sum_{j=1, \dots, B} c_j^{(m)} a_{n-j} + b_n^{(m)} &= 0. \end{aligned} \tag{3}$$

From (1) & (3), with the addition of the systematic bit  $v_n^{(0)} = a_n$ , the vectors  $g_i$  can be identified as  $g_0 = (1, 1, \dots, 1)$  and  $g_i = (0, c_i^{(1)}, c_i^{(2)}, \dots, c_i^{(m)})$ ,  $i > 0$ . The generator matrix for the convolutional code can then be written as

$$G = \begin{pmatrix} g_0 & g_1 & g_2 & \dots & g_B \\ & g_0 & g_1 & g_2 & \dots & g_B \\ & & \ddots & \ddots & \ddots & \ddots \end{pmatrix}$$

To prepare for the decoding, one constructs the received vector  $r$  through  $r_n^{(0)} = z_n$  and  $r_n^{(k)} = \sum_j z_{n+i_j}^{(k)}$ ,  $0 < k \leq m$ . The sum over  $j$  includes  $t^{(k)} \leq t$  terms (cf. (2) and (3)).

The original Viterbi algorithm assumes that the convolutional encoder starts in state 0. But in this application we start from any possible initial state to any ending state for trellis corresponding to the convolutional code. During decoding of a convolutional code, the initial state is usually well defined, but in the current setting, the initial state is unknown. Therefore, the decoding will need to be performed for all  $2^B$  possible initial states. Let

$Z_B = (z_1, z_2, \dots, z_B)$ , for each possible starting state  $S_B = (s_1, s_2, \dots, s_B)$ . Let  $d_H(S_B, Z_B)$ , the Hamming distance between  $S_B$  and  $Z_B$ , be initial metric for the state when we start the Viterbi algorithm at  $n = B$ . Then one runs the Viterbi algorithm over  $l$  information symbols. At depth  $B + l$  we search for the ending state  $S_{B+l}$  with minimum metric. The decoder output is then the information sequence corresponding to the surviving path from one of the starting states  $S_B$  to the ending state  $S_{B+l}$  with minimum metric. To recover the initial state of the LFSR, it is enough to decode  $l$  consecutive information bits correctly. Optimal decoding (ML-decoding) of convolutional codes uses the Viterbi algorithm to decode as follows:

- 1) For each state  $S$ , let  $\log(P(S = (z_1, z_2, \dots, z_B)))$  be the initial metric for that state when we start the Viterbi algorithm at  $n = B$ .
- 2) Decode the received sequence  $r$  using the Viterbi algorithm from  $n = B$  until  $n = B + l$ .

Output the estimated information sequence  $(\widehat{a_{(B+1)}}, \widehat{a_{(B+2)}}, \dots, \widehat{a_{(B+l)}})$ . Finally, calculate the corresponding initial state of the LFSR.

In [8],  $t = 2$  was used. A variant of the attack using  $t = 4$  was proposed by Molland et. al. in [2]. Using  $t = 4$  results in many more, but weaker equations. The complexity of this approach is  $O(l \cdot 2^B \cdot m)$ .

#### IV. FCA WHEN COMBINER FUNCTION IS 1-CI

Assume that the combiner function is first order correlation immune (1-CI); More specifically the output sequence is not correlated to two input sequences  $b$  and  $a$  but correlated to  $b \oplus a$ . Let the two sequences  $b$  and  $a$  be generated by LFSRs with feedback polynomials:

$$f(x) = 1 + f_1x + f_2x^2 + \dots + f_{l_1}x^{l_1} \text{ and}$$

$$g(x) = 1 + g_1x + g_2x^2 + \dots + g_{l_2}x^{l_2}$$

of degree  $l_1$  and  $l_2$  respectively. The  $n^{th}$  element of the LFSR sequences  $b_n$  and  $a_n$  can be written as

$$b_n = f_1b_{n-1} + f_2b_{n-2} + \dots + f_{l_1}b_{n-l_1} \text{ and}$$

$$a_n = g_1a_{n-1} + g_2a_{n-2} + \dots + g_{l_2}a_{n-l_2}.$$

To attack such a system using fast correlation attacks, we have to generate equations using the polynomial  $f \times g$  which is the feedback polynomial for the equivalent LFSR generating  $b \oplus a$ . Finding parity equations is a computationally intensive job and is difficult even for  $l_i$  about 60, doing it for  $deg(f \times g) > 120$  using the usual approach is ruled out.

We first consider the approach of finding parity checks for  $f \times g$  by taking products of parity checks of  $f$  and parity checks of  $g$ . Observe that parity check for a polynomial  $f$  is just a multiple of  $f$  which satisfies certain additional properties<sup>1</sup>. (<sup>1</sup>Low weight for LDPC decoding or certain distribution of taps for convolution codes). Since product of parity checks of  $f$  and  $g$  will be divisible by both  $f$  and  $g$ , we look at the possibility of using them as parity checks.

Fix the parameter  $B$  for convolution encoding. We keep the value of this parameter the same for both  $f$  and  $g$  and find pairs of parity check equations of the form.

$$E_1 : \sum_{i=0 \dots B-1} c_i x^i + x^{t_1} + x^{t_2} \tag{4}$$

and

$$E_2 : \sum_{i=0 \dots B-1} d_i x^i + x^{t_1} + x^{t_2} \tag{5}$$

where  $E_1$  is a parity check equation for  $f$  and  $E_2$  for  $g$ ;  $c_i$ 's and  $d_i$ 's are arbitrary elements of  $GF(2)$ . Multiplying by equation (4) & (5), we get:

$$E : \sum_{i=0 \dots B-1} e_i x^i + x^{2t_1} + x^{2t_2} + 2x^{t_1+t_2} + (x^{t_1} + x^{t_2})(\sum_{i=0 \dots B-1} (c_i + d_i)x^i) \tag{6}$$

where  $E$  is a parity check equation for  $h = fg$ , where  $e_i$ 's are arbitrary elements of  $GF(2)$ .

If most of the terms of  $x^{2t_1} + x^{2t_2} + 2x^{t_1+t_2} + (x^{t_1} + x^{t_2})(\sum_{i=0 \dots B-1} (c_i + d_i)x^i)$  get cancelled leaving only  $t$  ( $t = 2$  or  $3$  etc) terms then we get parity check equations for convolution attacks. But the probability of this happening is very low. Thus this approach has low probability of being applicable.

Here, we give a new approach for selecting parity checks and decoding so as to recover initial state of the LFSR.

In the first step we find all parity check equations of the both polynomials  $f(x)$  and  $g(x)$  for LFSR as in the original attack. Form pairs  $(E_1, E_2)$  consisting of parity check equation of the polynomials  $f(x)$  and  $g(x)$  such that the degrees of the terms corresponding to last  $t$  positions  $i_1$  &  $i_2$  are identical. Only these parity equations will be used in the attack.

The method can now be outlined as follows (Description assumes  $t = 2$ , but the method is general):

Step-1: For a fixed  $B$ , form the parity check equations for  $f$  and  $g$ , select those parity check equations for which the two highest degree in both LFSR  $f(x)$  and  $g(x)$  are identical. That is form pairs of parity equations, one from  $f$  one from  $g$  where last  $t$  taps are identical.

Step-2: Find the state tables for convolutional encoder of both LFSR  $f(x)$  and  $g(x)$ .

Step-3: Construct the state table for convolutional encoder of LFSR  $h(x)$  with the help of both LFSR  $f(x)$  &  $g(x)$  state tables. If in a given state  $S_f$ , table for LFSR  $f(x)$  on input 0 goes to state  $S_{f0}$  and gives the output  $A$  and on input 1 goes to state  $S_{f1}$ , giving output  $B$ , and similarly in the state  $S_g$ , table for  $g(x)$  gives outputs  $C$  and  $D$  for inputs 0 and 1, going to  $S_{g0}$  and  $S_{g1}$  respectively. Then in the state table for LFSR  $h(x)$  in the current state  $(S_f, S_g)$  on input 0 output can either  $(A \oplus C)$  with the next state  $(S_{f0}, S_{g0})$  or  $(B \oplus D)$  with state  $(S_{f1}, S_{g1})$ . Similarly on input 1 output can be either  $(A \oplus D)$  with next state  $(S_{f0}, S_{g1})$  or  $(B \oplus C)$  with next state  $(S_{f1}, S_{g0})$ .

Step-4: Using Viterbi algorithm, we decode so as to find the pair of sequences  $a'$  and  $b'$  which have the least Hamming distance from  $a' \oplus b'$  to the received sequences.



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